

2022-2023 Computing LTP

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 1	Computing systems	Digital painting	Digital Writing	Grouping Data	Moving a Robot	Introduction to Animation
Year 2	Computing systems		Making Music	Photography	Robot Algorithms	Introductions to Quizzes Pictograms
Year 3	Computing systems	Animation	Desktop Publishing	Branching Databases	Sequence in Music	Events and Action
Year 4	Computing systems	Audio Editing	Photo Editing	Data Logging	Repetition in Shapes	Repetition in Games
Year 5	Computing systems	Vector Drawing	Video Editing	Flat-file Databases	Selection in physical computing	Selection in Quizzes
Year 6	Computing systems	3D Modelling	Webpage Creation	Spreadsheets	Variables in Games	Sensing